PACE OF PLAY POLICY

Effective February 23, 2026

RULE 5.6 – *UNREASONABLE DELAY; PROMPT PACE OF PLAY*

A round of golf is meant to be played at a prompt pace. It is expected that players will make a stroke in no more than 40 seconds after they can play with no interference or distractions. A player must not unreasonably delay play, either when playing a hole or between two holes and in **stroke play;** players are allowed and encouraged to play out of turn ("ready golf") in a safe and responsible manner. To encourage and enforce a prompt pace of play, the *Committee* has adopted the following ***Pace of Play Policy.***

DEFINITION OF "OUT OF POSITION"

The first group to start will be considered "out of position" if, at any time during the round, the group's cumulative time exceeds the time allowed for the number of holes played as listed on the Pace of Play Time Chart and/or Player's Scorecard.

Any following group will be considered **"out of position"** when they reach a tee over the maximum allowable time and fail to play a stroke:

(a) On any Par-3 before all players in the group ahead have played from the teeing area of the next hole.

(b) On any Par-4 before all players in the group ahead have holed out.

(c) On any Par-5 before any player in the group ahead has made a stroke on the putting green.

Referees will monitor the pace of play and decide whether a group that is "out of position" should be timed. An assessment of whether there are any recent mitigating circumstances, e.g. a lengthy ruling, lost ball, unplayable ball, etc. will be made.

EXCESSIVE SHOT TIME

If any player is observed by the Committee taking more than 120 seconds to play a shot without a valid reason, the player will be notified of the excessive shot time and advised that the Committee may decide to start timing that player at any time, even if the group is not out of position.

The *Committee* will not advise a group that it has regained its proper position on the course and is no longer being timed.

INFORMING AND MONITORING GROUP

If a decision is made to time the players, each player in the group will be subject to individual timing and a referee will advise each player that they are "out of position" and they are being timed.

TIME PREMITTED TO PLAY A STROKE

When a group is out of position, each player in the group is expected to play any stroke within 40 seconds after the timing of a player's stroke begins.

The timing of a player's stroke will begin when the player has had a reasonable opportunity to reach his or her ball; it is the player's turn to play, and the player can play without interference or distraction.

Other than on the putting green, time spent determining distance and selecting a club will count as part of the time taken for the next stroke.

On the putting green, timing will begin after a player has been allowed a reasonable amount of time to lift, clean and replace the ball, repair damage that interferes with the line of play and remove loose impediments on the line of play. Time spent looking at the line from beyond the hole and/or behind the ball will count as part of the time taken for the next stroke.

Note: An extra 10 seconds (for a total of 50 seconds) will be allowed for the first player to play:

a) A stroke on a Par 3 hole
b) A second stroke on a Par 4 hole or a Par 5 hole (when attempting to reach the putting green)
c) A third stroke on a Par 5 hole
d) A stroke around the putting green
e) A stroke on the putting green

PACE OF PLAY PENALTIES

Penalty for **First Breach**: Verbal Warning from Referee

Penalty for **Second Breach**: One-Stroke Penalty

Penalty for **Third Breach**: General Penalty applied in addition to the penalty for the second breach.

Penalty for **Fourth Breach**: Disqualification

PROCEDURE WHEN AGAIN OUT OF POSITION DURING SAME ROUND

If a group is "out of position" more than once during a round, the above procedure will apply on each occasion. Bad times and the application of penalties in the same round will be carried forward until the round is completed. A player will not be penalized if he or she has a second bad time before being advised of the earlier bad time.

COMMITTEE RIGHTS

The Committee reserves the right, at any time, to time a group when the Committee deems it necessary. Players should also be aware that the Committee may assess a "bad time" to a player in a group which is out of position if the player makes no effort to help his or her group get back in position. An example of this would be a player who delays playing between shots. In exceptional circumstances, an individual player, or two players within a group of three, may be timed instead of the entire group.

CONCERNED PLAYERS & APPEALS

A player concerned about slow players in a group should first remind that player of the pace of play policy and encourage them to play more efficiently. The player concerned may, before or after penalties are assessed, request a Referee to monitor the group. Appeals for exceptional situations will be considered by the Committee only in the scoring area, after completion of the round and prior to the return of a player's scorecard. Appeals may result in one or more players not receiving a penalty.